

# VISUAL MEDIA DESIGN - EMPHASIS IN ANIMATION AND GAME DEVELOPMENT - AAS



## Agriculture, Business, Computers and Technology

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For course descriptions and course prerequisites, click on the course id.

### Total Credit Hours

This degree requires 64 credit hours.

### Requirements

Course	Title	Credits
AN101	Digital Animation I	3
AN103	Storyboard Techniques	3
AN105	Visual Effects and Compositing	3
AN202	Digital Animation II	3
AN204	Character Animation	3
AN220	Video Game Development	4
AN222	Animation and Game Development Capstone	5
CS111	Visual Basic Programming	3
IS104	Microcomputer Applications	3
IS120	Vector Graphics	3
MP113	Video Editing and Post-Production I	3
AR134 OR JP118	Introduction to Digital Imagery--Photoshop	3
AR135 or JP119	Advanced Digital Imagery	3
General Education Options		15
Visual Media Design Electives		7